

Factsheet

Developer:

Primal Game Studio
Based in Hungary
<https://primalgs.com/>

Publisher:

Knights Peak Interactive (PC, Playstation®5, Xbox Series X|S)

Release date:

2024

Platforms:

PC & Consoles

Website:

<https://mandragoragame.com>

Regular Price:

USD	tbc
EUR	tbc
GBP	tbc

MANDRAGORA

Description

Mankind has surrendered the world to the monsters. The people of Faelduum hide away behind walls of brick and palisades of ignorance, constructed by their leaders. Joy and delight are coveted jewels, out of reach of the masses. This is not the world you were promised. Travel by night and take it back.

Journey through a world in decline, slowly falling prey to the damaging effects of Entropy. Fight vicious creatures, challenge nightmarish bosses, meet new allies, enemies, and every shade in-between, and make harsh moral choices. There are many paths worth taking. Choose yours.

Developer

Primal Game Studio is an independent game studio founded in Budapest. Since its foundation in 2012, the studio's team of 50+ industry veterans and passionate game makers have worked on various exciting titles for partner studios, including products in the League of Legends universe for Riot Games. Primal's currently announced upcoming game, Mandragora, is a dark fantasy action-RPG and Epic MegaGrants recipient.

Features

Six Character classes with unique talent trees, 96 passive skills and 200+ active skill upgrades

Extensive character customization (body type, voice, skin & hair colour, hair style, tattoos)

Over 350 wearables, consumables, and crafting ingredients

10+ main quests and maps, with secret areas, unique gameplay features and 25+ optional quests

Narrative crafted by Brian Mitsoda including alternate endings defined by player choice

Original Soundtrack composed by Christos Antoniou (Septicflesh) and primarily performed by the FILMharmonic Orchestra of Prague.